

FUNCTIONS AND GRAPHS

Precalculus

Chapter 1

- This Slideshow was developed to accompany the textbook
 - *Precalculus*
 - *By Richard Wright*
 - <https://www.andrews.edu/~rwright/Precalculus-RLW/Text/TOC.html>
- Some examples and diagrams are taken from the textbook.

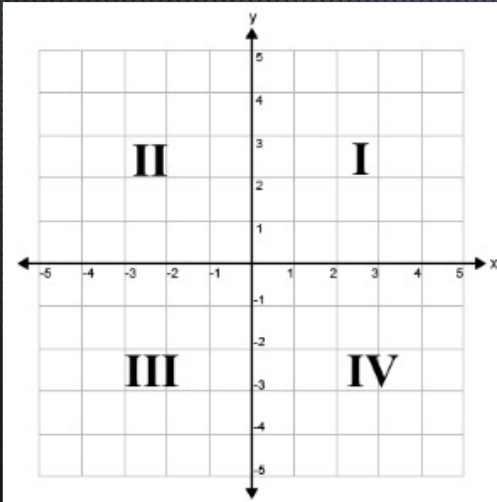
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1-01 THE CARTESIAN PLANE

In this section, you will:

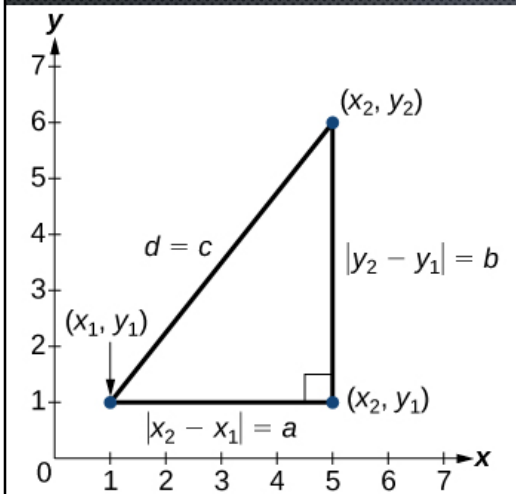
- Plot points in the cartesian coordinate system.
- Find the distance between two points.
- Find the midpoint between two points.

1-01 THE CARTESIAN PLANE



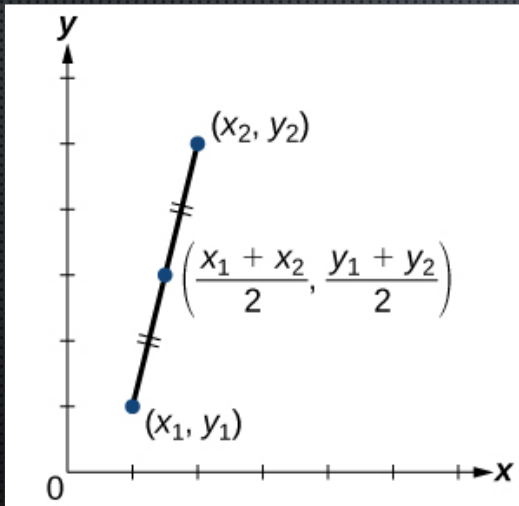
- Cartesian Plane
 - Four quadrants
- Point is (x, y)
- Graph $A(3, 2)$
- Graph $B(-1, 4)$

1-01 THE CARTESIAN PLANE



- Distance formula
 - Pythagorean Theorem
 - $a^2 + b^2 = c^2$
 - $(x_2 - x_1)^2 + (y_2 - y_1)^2 = d^2$
- $d = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$

1-01 THE CARTESIAN PLANE



- Midpoint formula
 - Average of the points (mean)

- $M = \left(\frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2}\right)$

1-01 THE CARTESIAN PLANE

- Find the (a) distance and (b) midpoint between $(-1, 3)$ and $(2, -5)$

$$\begin{aligned}d &= \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2} \\d &= \sqrt{(2 - (-1))^2 + (-5 - 3)^2} \\d &= \sqrt{3^2 + (-8)^2} \\d &= \sqrt{9 + 64} \\d &= \sqrt{73}\end{aligned}$$

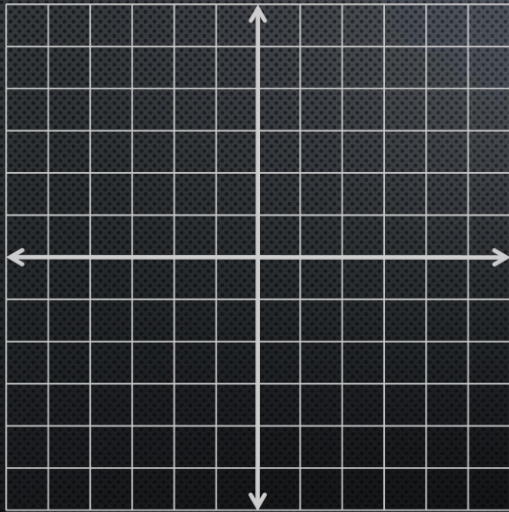
$$\begin{aligned}M &= \left(\frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2} \right) \\M &= \left(\frac{-1 + 2}{2}, \frac{3 + (-5)}{2} \right) \\M &= \left(\frac{1}{2}, -\frac{2}{2} \right) \\M &= \left(\frac{1}{2}, -1 \right)\end{aligned}$$

1-02 GRAPHS

In this section, you will:

- Graph equations by plotting points.
- Graph equations with a graphing utility.
- Find the x - and y -intercepts.
- Graph circles.

1-02 GRAPHS



- Basic graphing method
 - Make a table
 - Choose x , Calculate y
- Graph $y = 3 - 0.5x$

(x , y)

(-2, 4)

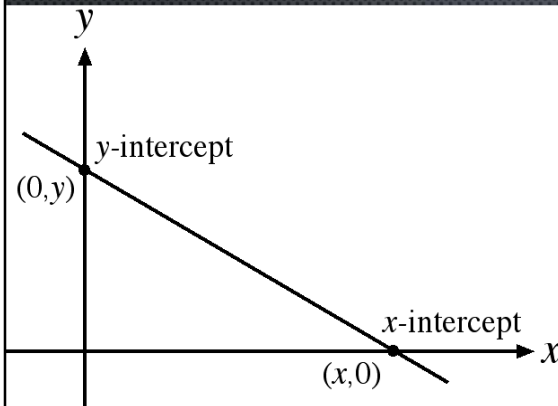
(-1, 3.5)

(0, 3)

(1, 2.5)

(2, 2)

1-02 GRAPHS



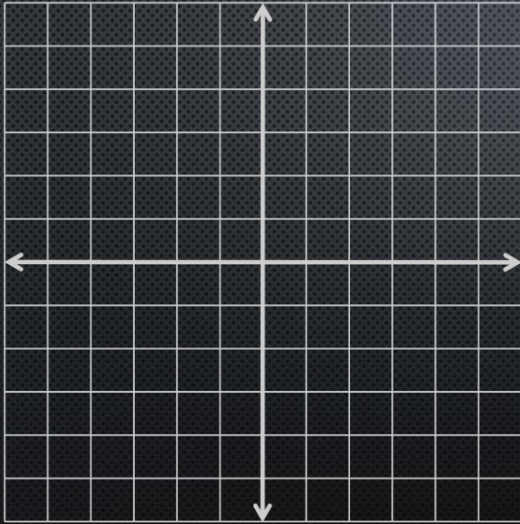
- Intercepts
- Point where a graph crosses the axes
- To find the intercepts
- x -intercept
 - Let $y = 0$ and solve for x
- y -intercept
 - Let $x = 0$ and solve for y

1-02 GRAPHS

- Find the intercepts of $y = 2x^2 + 2$

No real x-int
y-int: (0, 2)

1-02 GRAPHS



- Circles
- $(x - h)^2 + (y - k)^2 = r^2$
 - where (h, k) is the center
 - and r is the radius
- Graph $(x + 2)^2 + (y - 1)^2 = 4$

1-03 LINEAR EQUATIONS IN TWO VARIABLES

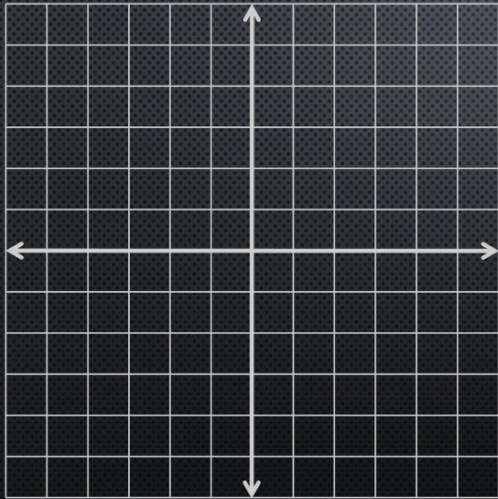
In this section, you will:

- Calculate and interpret slope.
- Write linear equations.
- Graph linear functions.

1-03 LINEAR EQUATIONS IN TWO VARIABLES

- Slope-intercept form
- $y = mx + b$
 - m = slope (rate of change)
 - $(0, b)$ = y -intercept
- $y = b \rightarrow$ horizontal line
- $x = a \rightarrow$ vertical line
- To graph a line (shortcut)
 1. Plot y -intercept
 2. Follow the slope to get a couple more points
 3. Draw a line through the points

1-03 LINEAR EQUATIONS IN TWO VARIABLES

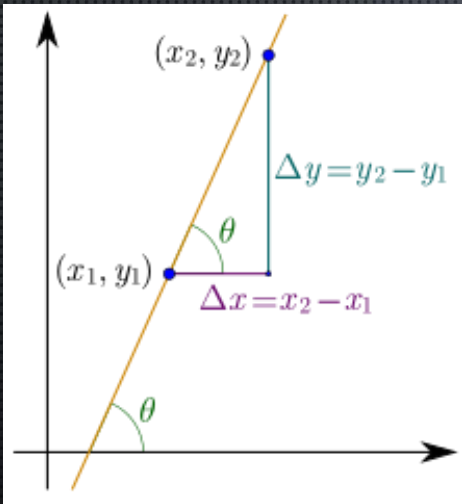


- Find the slope and y -int and graph $y = 3x - 4$

$$m=3$$

$$b=-4$$

1-03 LINEAR EQUATIONS IN TWO VARIABLES



- Slope
- $\text{slope} = \frac{\text{rise}}{\text{run}}$
- $m = \frac{y_2 - y_1}{x_2 - x_1}$
- If slope is
 - $m > 0 \rightarrow$ rises
 - $m = 0 \rightarrow$ horizontal
 - $m < 0 \rightarrow$ falls
 - m undefined \rightarrow vertical

1-03 LINEAR EQUATIONS IN TWO VARIABLES

- Find the slope of the line passing through $(-3, -2)$ and $(1, 6)$

$$m = \frac{6 - (-2)}{1 - (-3)}$$
$$m = \frac{8}{4} = 2$$

1-03 LINEAR EQUATIONS IN TWO VARIABLES

- Write Linear Equations
 1. Find slope (m)
 2. Find a point on the line (x_1, y_1)
 3. Use point-slope form
$$y - y_1 = m(x - x_1)$$
- Find slope-intercept form of the line passing through $(0, -2)$ with $m = 3$.

$$y=3x-2$$

1-03 LINEAR EQUATIONS IN TWO VARIABLES

- Parallel and Penpendicular
- Parallel \rightarrow same slope
- Perpendicular \rightarrow slopes are negative reciprocals
 - $m_1 \cdot m_2 = -1$
- Find the equation of the line passing through $(2, 1)$ and perpendicular to $4x - 2y = 3$.

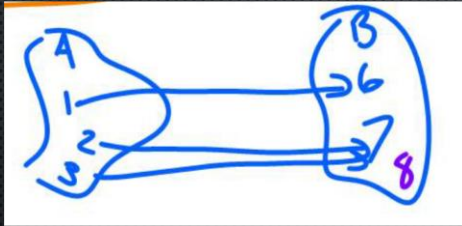
$$y = -\frac{1}{2}x + 2$$

1-04 FUNCTIONS AND FUNCTIONAL NOTATION

In this section, you will:

- Determine whether a relation represents a function.
- Find input and output values of a function.
- Find the domain of a function.
- Evaluate piecewise functions.

1-04 FUNCTIONS AND FUNCTIONAL NOTATION



- Relation
 - Rule that relates 2 quantities
- Function
 - Special relation
 - A function f from set A to set B is a relation that assigns each element x in set A to exactly one element in set B
 - Set A: input domain
 - Set B: output range

1-04 FUNCTIONS AND FUNCTIONAL NOTATION

- Is this a function?

x	-2	-1	0	1	2
y	-8	-1	0	1	8

- $x^2 + y = 4$

- $x + y^2 = 16$

Yes, each x is matched to exactly one y

Yes, each x gives exactly one y-value $y = -x^2 + 4$

No, some x give two y-values $y = \pm\sqrt{-x + 16}$

1-04 FUNCTIONS AND FUNCTIONAL NOTATION

- Functional Notation

$f(x) = x^2 + 4$

name of function

value of variable

function

- Evaluate

- $f(y) = 3 - \sqrt{y}$

- $f(4)$

- $f(4x^2)$

1-04 FUNCTIONS AND FUNCTIONAL NOTATION

- Piecewise functions
 - Function made of more than one function with specific domains
 - $f(x) = \begin{cases} 2x + 1, & x < 0 \\ 2x + 2, & x \geq 0 \end{cases}$
- Evaluate
 - $f(-1)$
 - $f(2)$

$$f(-1)=-1$$

$$f(2)=6$$

1-04 FUNCTIONS AND FUNCTIONAL NOTATION

- Domain of a function
 - Implied domain - all real numbers for which the expression is defined
- Interval notation
 - $[]$ means $=$
 - $()$ means \neq
 - $[2, 7]$ means $2 \leq x \leq 7$
- What is the domain?
 - $h(t) = \frac{4}{t}$
 - $f(x) = \sqrt{5x - 8}$

$t \neq 0, (-\infty, 0) \cup (0, \infty)$

$x \geq 8/5, [8/5, \infty)$

1-04 FUNCTIONS AND FUNCTIONAL NOTATION

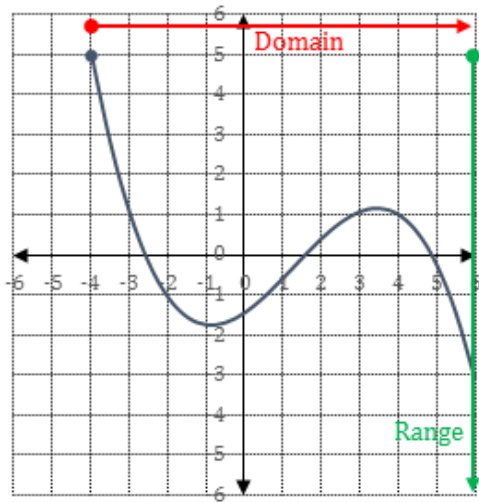
- Difference Quotient
- $\frac{f(x+h)-f(x)}{h}$
- Simplify the difference quotient
for $f(x) = 2x + 1$

1-05 GRAPHS OF FUNCTIONS

In this section, you will:

- Find domain and range from graphs.
- Determine whether graphs represent functions.
- Find zeros of functions.
- Find the average rate of change of a function.
- Analyze graphs to determine when the graph is increasing, decreasing, or constant.

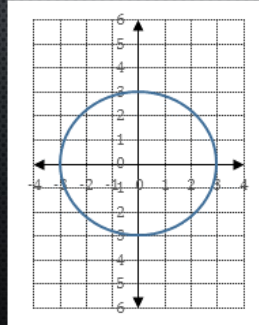
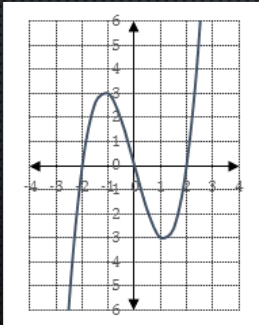
1-05 GRAPHS OF FUNCTIONS



- Find the domain and range from a graph
- Domain: part of x-axis covered by graph
- Range: part of y-axis covered by graph

1-05 GRAPHS OF FUNCTIONS

- Vertical Line Test
- A graph represents a function if no vertical line can touch 2 points on the graph



Function

Not function

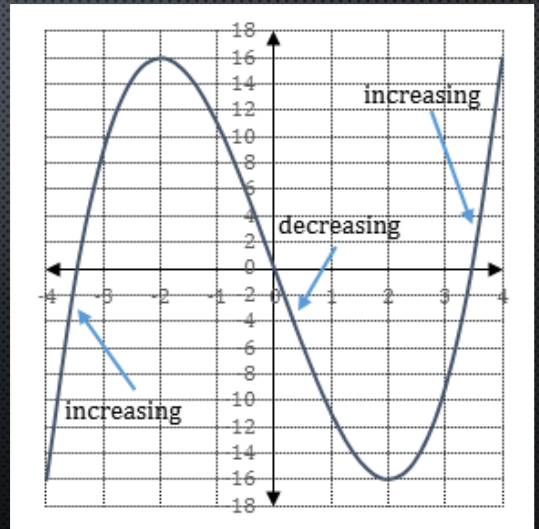
1-05 GRAPHS OF FUNCTIONS

- Zeros of a function
 - x -value such that $f(x) = 0$
 - x -intercepts
- To find, make $f(x) = 0$ and solve for x
- Find the zeros of $f(x) = 2x^2 - 7x - 30$

$-5/2, 6$

1-05 GRAPHS OF FUNCTIONS

- Increasing (rises from left to right)
- Decreasing (falls from left to right)
- Constant (horizontal)
- Relative minimum (lowest point in area)
- Relative maximum (highest point in area)



Increasing $(-\infty, -2) \cup (2, \infty)$

Decreasing $(-2, 2)$

Minimum $(2, -16)$

Maximum $(-2, 16)$

1-05 GRAPHS OF FUNCTIONS

- Rate of Change
- Average rate of change = slope between 2 points

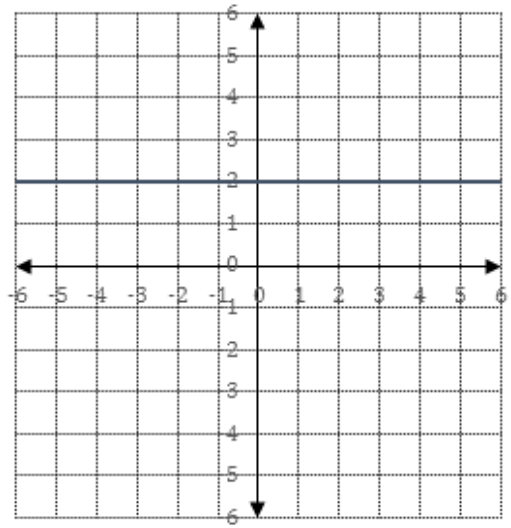
1-06 GRAPHS OF PARENT FUNCTIONS

In this section, you will:

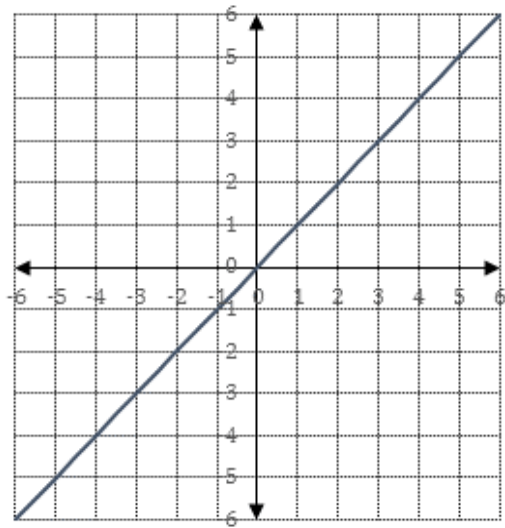
- Identify the graphs of parent functions.
- Graph piecewise functions.

1-06 GRAPHS OF PARENT FUNCTIONS

- **constant** function $f(x) = c$,
- Domain is all real numbers.
- Range is the set $\{c\}$ that contains this single element.
- Neither increasing or decreasing.
- Symmetric over the y -axis



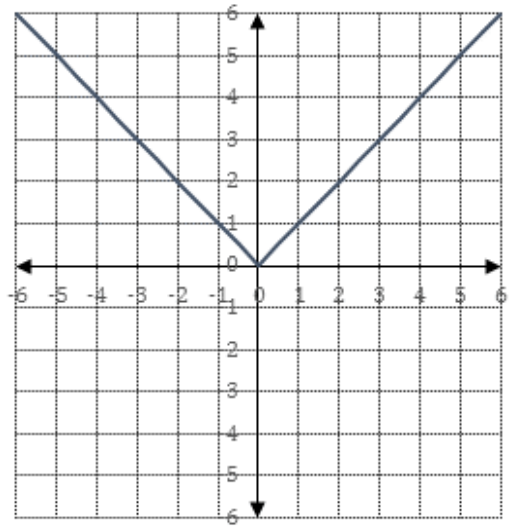
1-06 GRAPHS OF PARENT FUNCTIONS



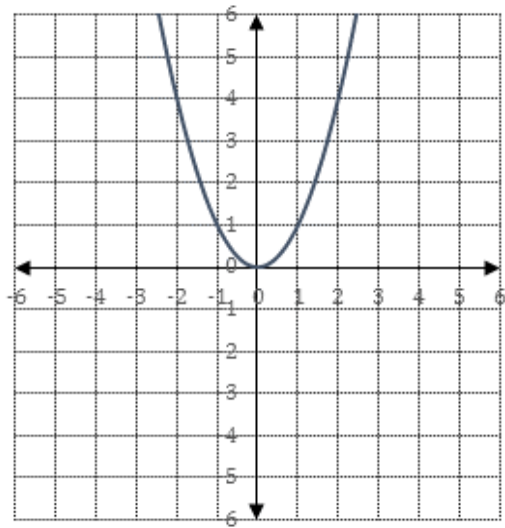
- **identity** function $f(x) = x$,
- Domain is all real numbers.
- Range is all real numbers.
- Increases from $(-\infty, \infty)$.
- Symmetric about the origin.

1-06 GRAPHS OF PARENT FUNCTIONS

- **absolute value** function
 $f(x) = |x|$,
- Domain is all real numbers.
- Range is $[0, \infty)$.
- Decreasing on $(-\infty, 0)$ and increasing on $(0, \infty)$.
- Symmetric over the y -axis



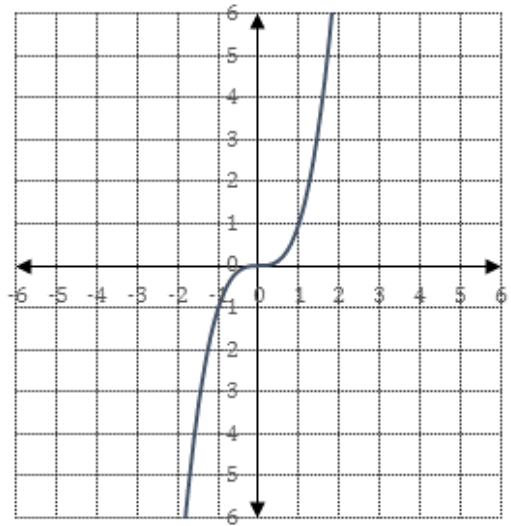
1-06 GRAPHS OF PARENT FUNCTIONS



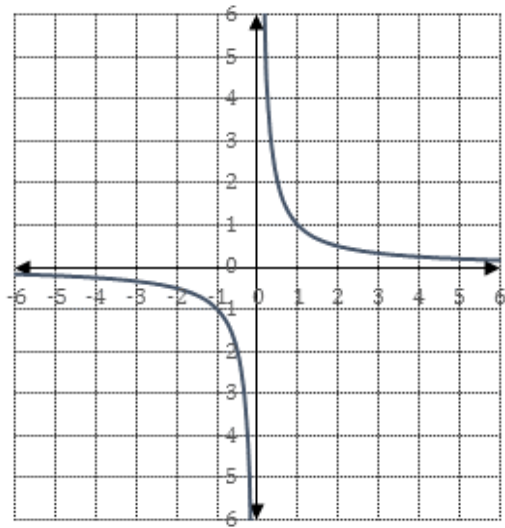
- **quadratic** function $f(x) = x^2$,
- Domain is all real numbers.
- Range is only nonnegative real numbers, $[0, \infty)$.
- Decreasing over $(-\infty, 0)$ and increasing on $(0, \infty)$.
- Symmetric over the y -axis.

1-06 GRAPHS OF PARENT FUNCTIONS

- **cubic** function $f(x) = x^3$,
- Domain is all real numbers.
- Range is all real numbers.
- Increasing on $(-\infty, \infty)$.
- Symmetric about the origin.



1-06 GRAPHS OF PARENT FUNCTIONS



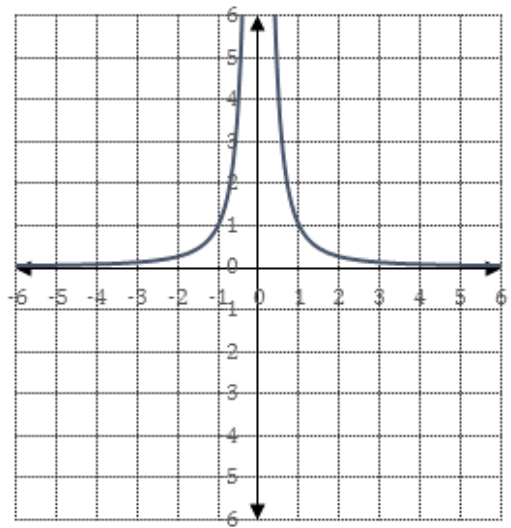
- **reciprocal** function $f(x) = \frac{1}{x}$,
- Domain is all real numbers except 0, $\{x|x \neq 0\}$.
- Range is all real numbers except 0, $\{y|y \neq 0\}$.
- Decreasing on $(-\infty, 0)$ and $(0, \infty)$.
- Symmetric about the origin and over the lines $y = x$ and $y = -x$.

1-06 GRAPHS OF PARENT FUNCTIONS

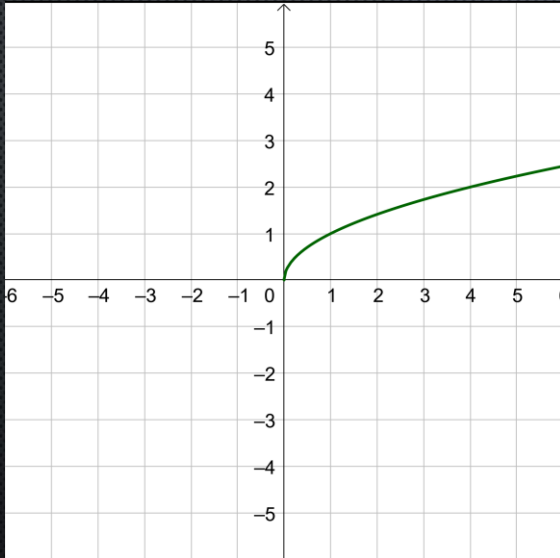
- **reciprocal squared** function

$$f(x) = \frac{1}{x^2}$$

- Domain is all real numbers except 0, $\{x|x \neq 0\}$.
- Range is only positive real numbers, $(0, \infty)$.
- Increasing on $(-\infty, 0)$ and decreasing on $(0, \infty)$.
- Symmetric over the y -axis.



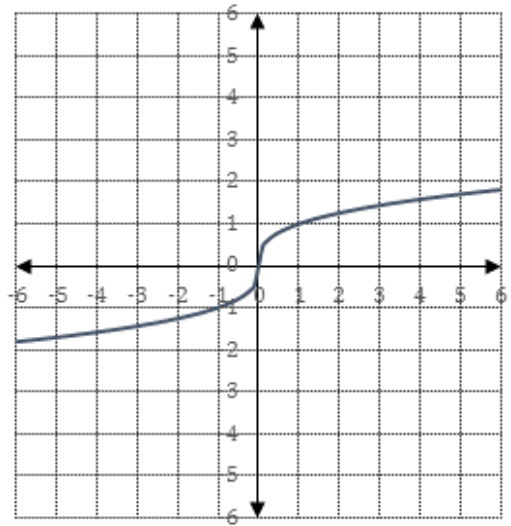
1-06 GRAPHS OF PARENT FUNCTIONS



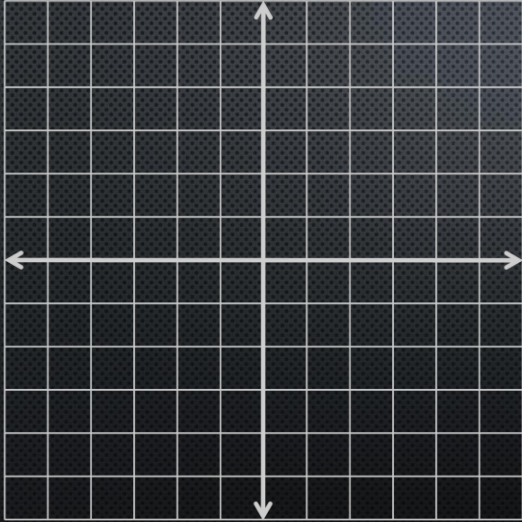
- **square root** function
 $f(x) = \sqrt{x}$,
- Domain is 0 or greater, $[0, \infty)$.
- Range is 0 or greater, $[0, \infty)$.
- Increasing on $(0, \infty)$.
- No symmetry.

1-06 GRAPHS OF PARENT FUNCTIONS

- **cube root** function $f(x) = \sqrt[3]{x}$,
- Domain is all real numbers.
- Range is all real numbers.
- Increasing over $(-\infty, \infty)$.
- Symmetric about the origin.



1-06 GRAPHS OF PARENT FUNCTIONS



- Piecewise Functions
- At the boundary,
 - If equal \rightarrow solid dot
 - If not equal \rightarrow open dot
- Graph $g(x) = \begin{cases} 3x, & x \leq 1 \\ x^2, & x > 1 \end{cases}$

1-07 TRANSFORMATIONS OF FUNCTIONS

In this section, you will:

- Graph functions with translations.
- Graph functions with reflections.
- Graph functions with stretches and shrinks.
- Perform a sequences of transformations.

1-07 TRANSFORMATIONS OF FUNCTIONS

- Translations (shift)
 - Moves the graph
 - Horizontal
 - $h(x) = f(x - c)$
 - c shifts right
 - Vertical
 - $h(x) = f(x) + d$
 - d shifts up
- For $f(x) = |x|$, write a function with a vertical shift of 3 down and 2 right.

$$h(x) = |x - 2| - 3$$

1-07 TRANSFORMATIONS OF FUNCTIONS

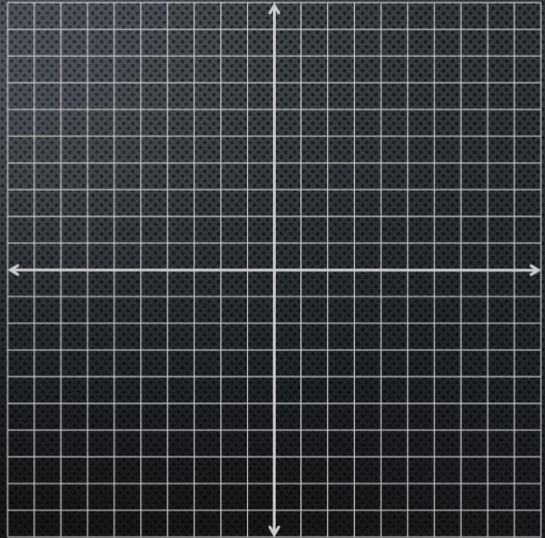
- Reflections
- x -axis
 - Vertical
 - $h(x) = -f(x)$
- y -axis
 - $h(x) = f(-x)$
 - Horizontal
- Dilations
 - Stretch/Shrink
- Horizontal
 - $h(x) = f(bx)$
 - Stretch by $\frac{1}{b}$
- Vertical
 - $h(x) = af(x)$
 - Stretch by a

1-07 TRANSFORMATIONS OF FUNCTIONS

- Put it all together
- $h(x) = af(bx - c) + d$
 - a = vertical stretch
 - $\frac{1}{b}$ = horizontal stretch
 - c = horizontal shift right
 - d = vertical shift up

1-07 TRANSFORMATIONS OF FUNCTIONS

- Given $g(x) = 2 - (x + 5)^2$
- Identify the parent function
- Describe the transformations
- Sketch the graph
- Use functional notation to write g in terms of f



Quadratic

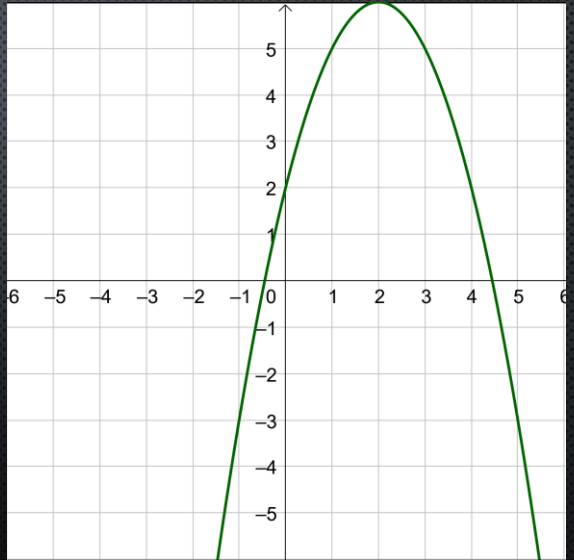
Reflection over x-axis, shift 5 left, shift 2 up

Graph

$$g(x) = -f(x + 5) + 2$$

1-07 TRANSFORMATIONS OF FUNCTIONS

- Write the function for



Parent function is $f(x)=x^2$

Shift right 2: $c=2$

Shift up 6: $d=6$

Reflect over x-axis: $-f(x)$

$$g(x)=-(x-2)^2+6$$

1-08 COMBINATIONS OF FUNCTIONS

In this section, you will:

- Combine functions using algebraic operations.
- Create a composition of functions.

1-08 COMBINATIONS OF FUNCTIONS

- Add
 - $(f + g)(x) = f(x) + g(x)$
 - Subtract
 - $(f - g)(x) = f(x) - g(x)$
 - Multiply
 - $(fg)(x) = f(x)g(x)$
 - Divide
 - $\left(\frac{f}{g}\right)(x) = \frac{f(x)}{g(x)}$
- If $f(x) = x + 2$ and $g(x) = x - 2$, find
 - $(f + g)(x)$
 - $(f - g)(x)$
 - $(fg)(x)$
 - $\left(\frac{f}{g}\right)(x)$

$$2x$$

$$4$$

$$x^2 - 4$$

$$(x+2)/(x-2)$$

1-08 COMBINATIONS OF FUNCTIONS

- Composition
- $(f \circ g)(x) = f(g(x))$
- Substitute g into f
- If $f(x) = x^2$ and $g(x) = x - 1$, find
 - $f \circ g$
 - $g \circ f$
- Domain of $(f \circ g)$ is all x in domain of g such that $g(x)$ is in the domain of f .
- $x \rightarrow g \rightarrow f$
- If $f(x) = \sqrt{x}$ and $g(x) = \frac{1}{x}$, find the domain of $f \circ g$

$$\frac{x^2 - 2x + 1}{x^2 - 1}$$

Domain of g : $x \neq 0$

Domain of f : $x \geq 0$

Let $g = \text{domain of } f$ (or excluded domain) and solve for x

$1/x \geq 0 \rightarrow \text{true when } x > 0$

Answer: $x > 0$

1-08 COMBINATIONS OF FUNCTIONS

- Decompose
- Find $f(x)$ and $g(x)$ so that $(f \circ g)(x) = h(x)$
- Pick a portion to be $g(x)$, then replace that with x to get $f(x)$
- Decompose $h(x) = 2|x + 3|$
- Decompose $h(x) = \sqrt[3]{\frac{8-x}{5}}$

$$g(x)=x+3; f(x)=2|x|$$

$$g(x)=(8-x)/5; f(x)=\sqrt[3]{x}$$

1-09 INVERSE FUNCTIONS

In this section, you will:

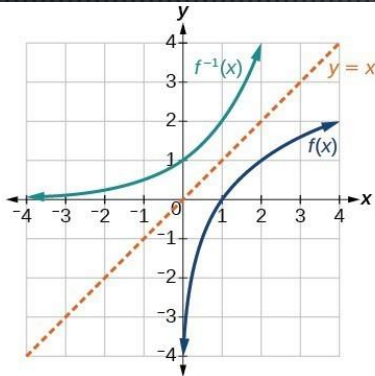
- Verify that two functions are inverse functions.
- Find the domain and range on inverse functions.
- Find the inverse of a function.

1-09 INVERSE FUNCTIONS

- Inverse functions
- Switch x and y
- Switch inputs and outputs
- Verify that $f(x) = 7x - 4$ and $g(x) = \frac{x+4}{7}$ are inverses
- Verify inverses by showing
- $f(g(x)) = x$ and $g(f(x)) = x$

1-09 INVERSE FUNCTIONS

- Graphs of inverses
- Reflected over line $y = x$



- One-to-one
- A function is one-to-one if each y corresponds to exactly one x .
- Passes the horizontal line test
- Inverse of a 1-to-1 is a function

1-09 INVERSE FUNCTIONS

- Finding inverses

1. Replace $f(x)$ with y
2. Switch x and y
3. Solve for y
4. If you did step 1, replace y with $f^{-1}(x)$

- Find the inverse of

$$f(x) = \sqrt[3]{10 + x}$$

$$f^{-1}(x) = x^3 - 10$$

1-09 INVERSE FUNCTIONS

- Find the inverse of $f(x) = x^2 - 2, x < 0$

$$f^{-1}(x) = -\sqrt{x+2}$$

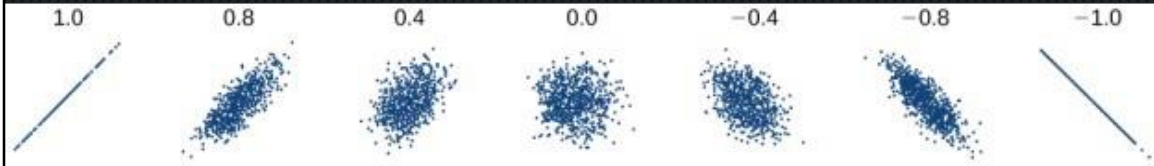
1-10 MATHEMATICAL MODELING

In this section, you will:

- Draw and interpret scatter plots.
- Find the best-fitting line using a graphing utility.
- Calculate variations.

1-10 MATHEMATICAL MODELING

- Mathematical modeling
- Find a function to fit data points
- Least squares regression (linear)
- Gives the best fitting line
- The amount of error is given by the correlation coefficient (r)



1-10 MATHEMATICAL MODELING

- Number (in 1000s) of female USAF personnel, P , on active duty

Year	2000	2001	2002	2003	2004
P	66.8	67.6	71.5	73.5	73.8

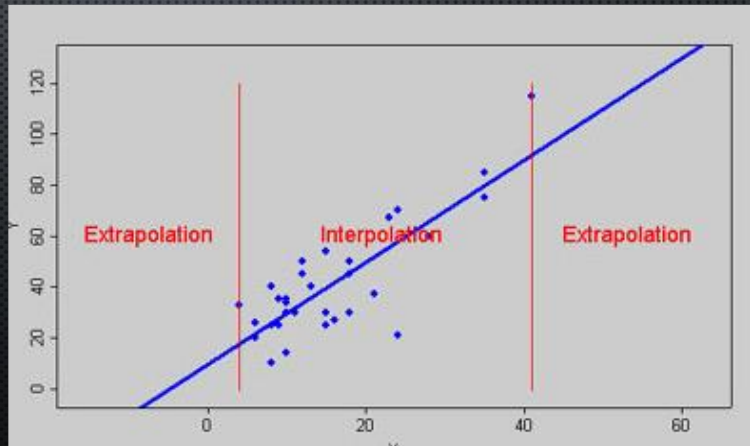
- On TI-graphing
- STAT \vee Edit... and enter data
- STAT \rightarrow CALC \vee LinReg($ax+b$)

- Find a model with $t=0$ being 2000

$$P=1.99t+66.7$$

1-10 MATHEMATICAL MODELING

- Real-Life Problems
- Slope = rate of change
- Interpolation
 - Within data
 - Small error
- Extrapolation
 - Outside of data
 - Possibly huge error



1-10 MATHEMATICAL MODELING

- Variations
- Direct $y = ax$
 - $x \uparrow, y \uparrow$
- Inverse $y = \frac{a}{x}$
 - $x \uparrow, y \downarrow$
- Joint $z = axy$
- $a = \text{constant of variation}$
- A company found the demand for its product varies inversely as the price of the product. When the price is \$2.75, the demand is 600 units. Write an equation.

Inverse variation
 $d = 1650/p$